

WeMakeVR is looking for a motivated **production assistant intern**.

Virtual Reality is uncharted territory. Not just in developing concepts, but also in how they are produced and managed. Are you up for a challenge?

You will get to work on Virtual Reality projects for some of the most well-known brands, museums and top creatives around. You'll get opportunities to develop your own concepts and ideas, so a creative mindset is definitely a plus.

It is a varied job in which you'll help develop concepts, related production budgets and planning, assisting our producer during pre-production and production and you'll be organizing and hosting our demo events.

You have excellent time management skills and ability to manage multiple projects across multiple timelines. You are fluent in English, both written and verbal, you're a great communicator and you have a Dutch driver's license.

If this is you, send your letter, CV, and links to samples of your work to jobs@WeMakeVR.com.

What you'll find at WeMakeVR:

WeMakeVR has been creating Virtual Reality experiences since 2013, following the release of the first Oculus Rift prototype.

We continuously explore and develop the language of immersive experiences. We work in a space that has no rules or boundaries, other than your imagination. WeMakeVR has recently won multiple awards, most recently the VR-short 'Ashes to Ashes' won Gold at the Dutch VR awards and was nominated for a Dutch Academy Award; a 'Gouden Kalf', the highest film-honour in the Netherlands.

At WeMakeVR, you'll work with experienced, award-winning VR-makers who will challenge your ideas, skillset, and what you think you know about immersive experiences. And we are looking for you to challenge us. If this is you, then you'll fit right in.