

We currently have an opening for a **post-production intern**

As part of the post-production department you'll assist the creatives of the WeMakeVR team with different types of projects. You'll first learn the basics of the post-production process after which you will work on projects both independently and as part of production teams. Additionally will be involved in the other production stages, such as fulfilling different roles on set or you'll be encouraged to bring your own ideas to the table in the pre-production phase.

Profile:

- Enrolled for a media (or related) study
- Experience in Adobe Premiere and After Effects required
- Experience with other software such as Nuke and Autopano preferred
- Interest in Virtual Reality
- Driver's license optional
- Interest in aspects of Post-Production such as sound design, grading etc. is encouraged.
- Proficient in English, both written and verbally

Characteristics:

- Organized
- Creative
- Takes initiative
- Works well independently and in a team

What you'll find at WeMakeVR

WeMakeVR has been creating Virtual Reality experiences since 2013, following the release of the first Oculus Rift prototype.

We continuously explore and develop the language of immersive experiences. We work in a space that has no rules or boundaries, other than your imagination. WeMakeVR has recently won multiple awards, most recently the VR-short 'Ashes to Ashes' won Gold at the Dutch VR awards and was nominated for a Dutch Academy Award; a 'Gouden Kalf', the highest film-honour in the Netherlands.

At WeMakeVR, you'll work with experienced, award-winning VR-makers who will challenge your ideas, skillset, and what you think you know about immersive experiences. And we are looking for you to challenge us. If this is you, then you'll fit right in.

If the above applies to you, send your letter, CV, and links to worksamples to **jobs@WeMakeVR.com**.