

let's move  
the **java** world

# Software Developer Career Unplugged

Wojciech Seliga



05/15/13

# Unplugged

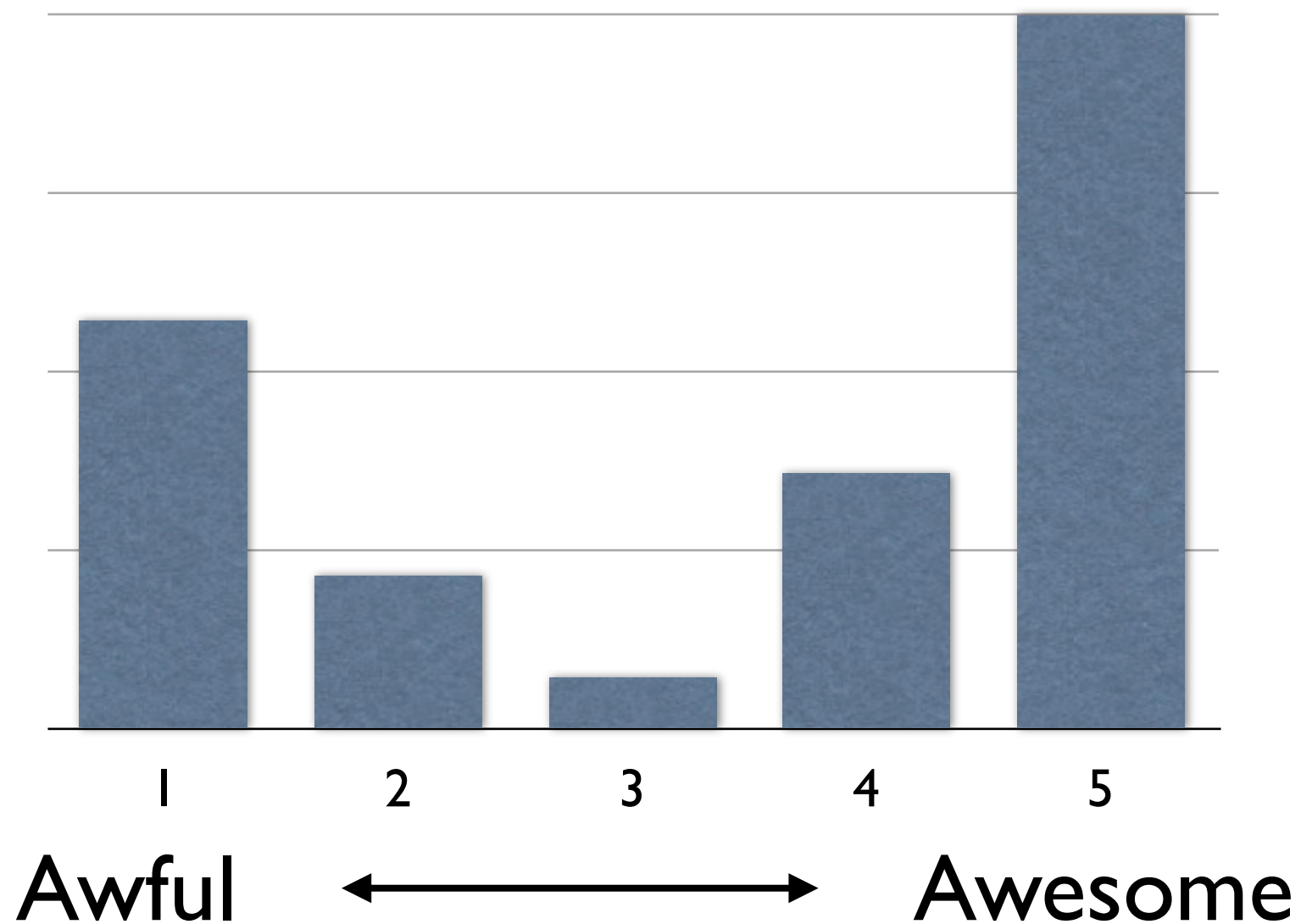


# Who is this guy

- Spartez CEO
- JIRA guy
- Seasoned developer
- Recruiting from around 2004
- Last year "processed" 400+ candidates
- Made lots of mistakes in his career and wants to share some of the lessons learnt

# Confitura 2012

Most  
Discussed  
Talk



\*distribution guessed



# Disclaimer



Twitter: @wseliga

*just kidding*

# Am I much smarter?

No

I am just luckier than  
average



“  
*There are people who **make** things happen,  
there are people who **watch** things happen,  
and there are people who **wonder** what happened.*  
”

Jim Lovell  
Apollo 13 mission commander

watch 75%

wonder 20%

make 5%

*I hope I am here*





# Ice Floe "Strategy"

















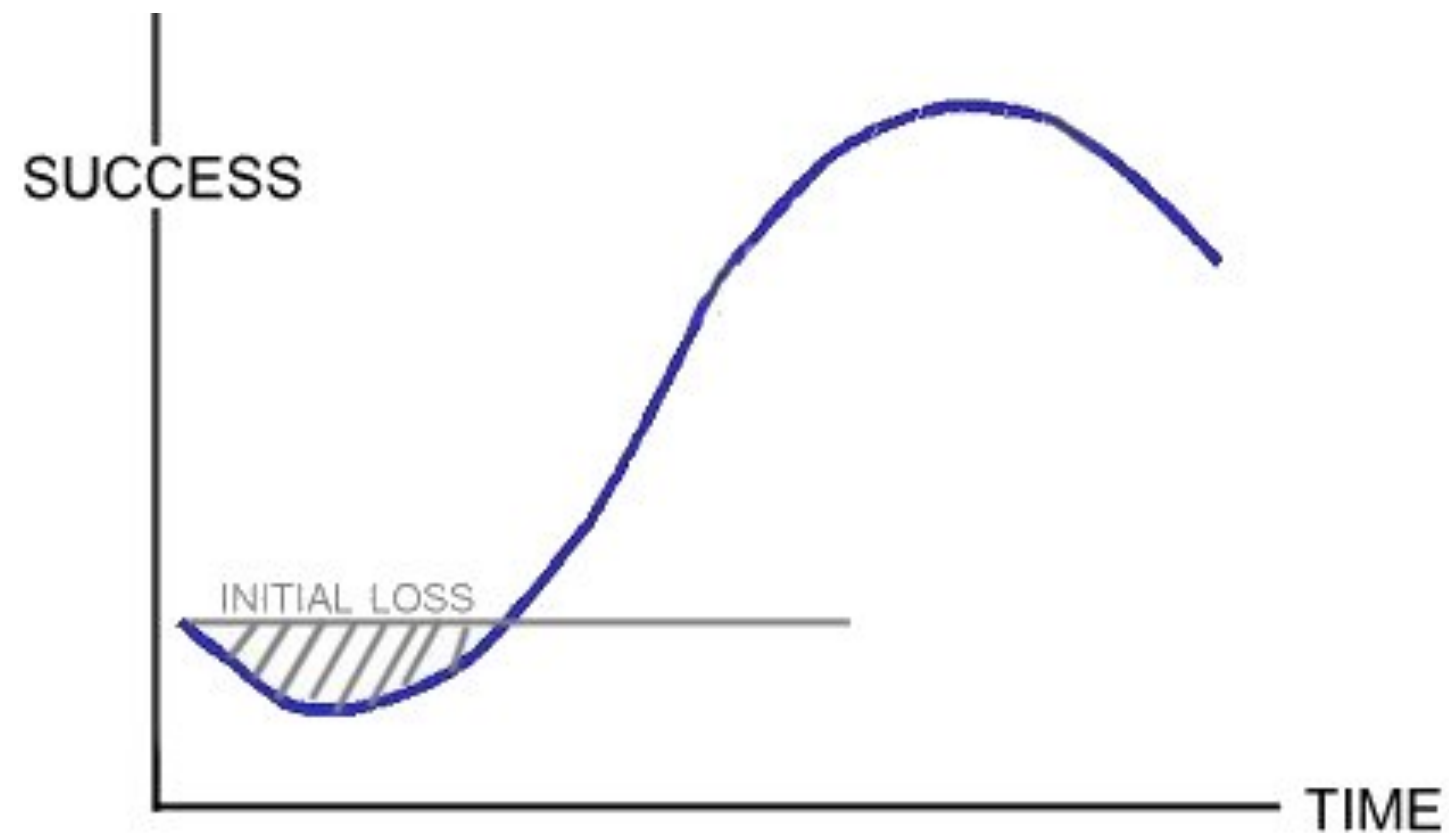
How did you end up  
doing X?

That was by  
accident!

# Steer your own career

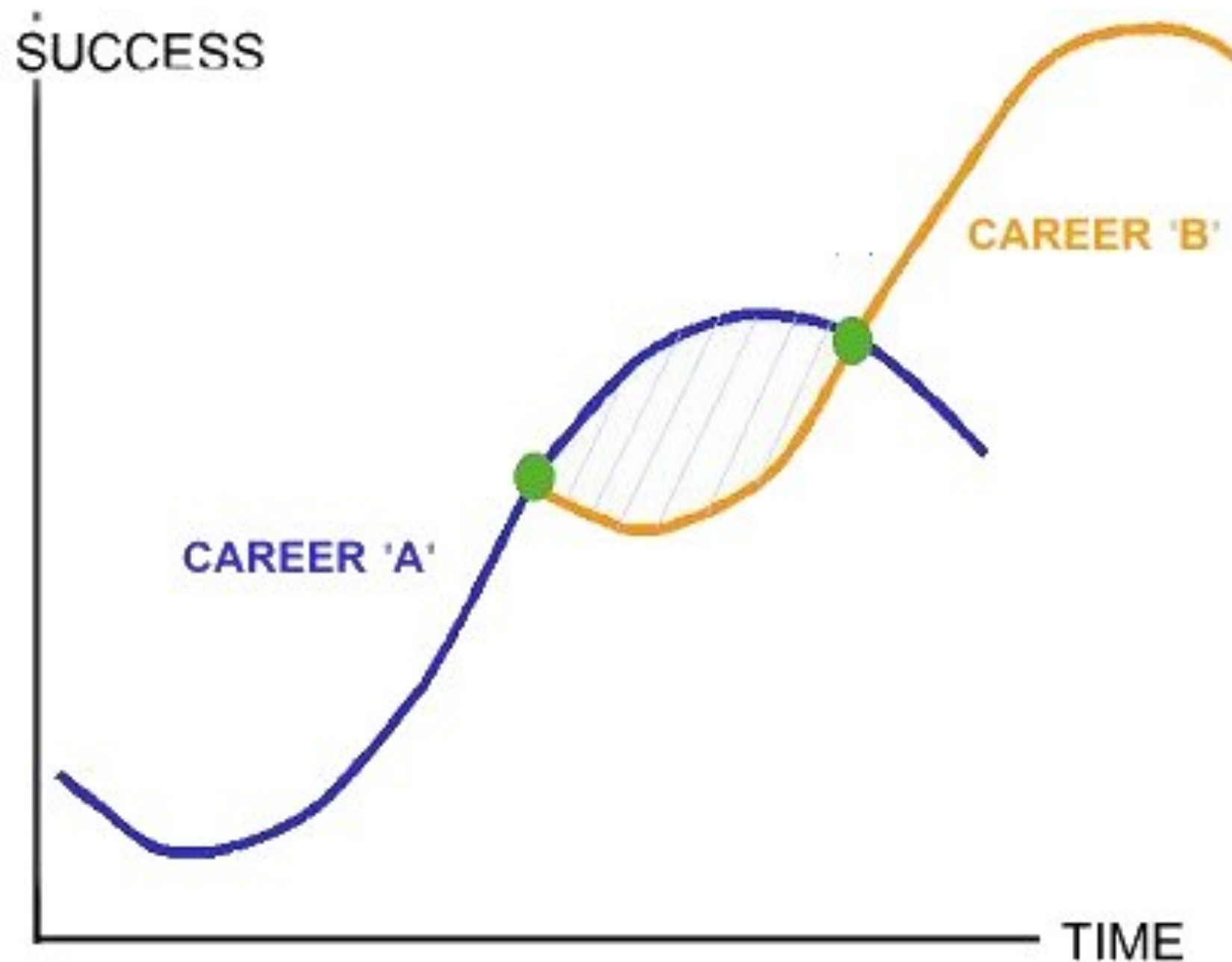


# Sigmoid Curve



Empty Raincoat by Charles Handy

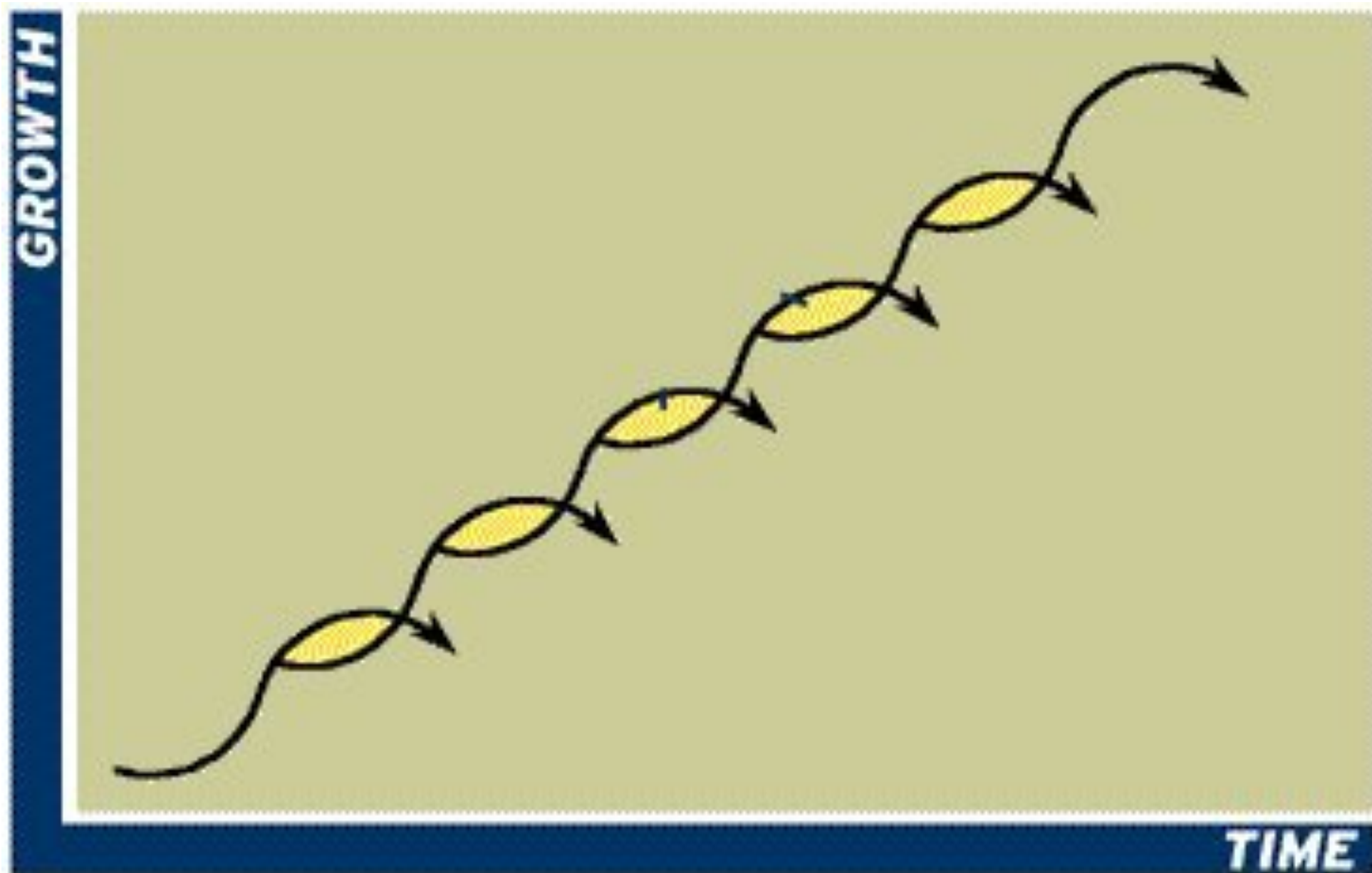
# Sigmoid Curve - Career



From <http://vannevar.blogspot.com/2009/01/riding-sigmoid-curve.html>



# Sigmoid Curve Chained



From <http://vannevar.blogspot.com/2009/01/riding-sigmoid-curve.html>

# Linchpin and Lizard Brain



# An attractive company



Culture

Products/Customers - Impact/Purpose

Opportunity for personal growth

Colleagues

Money ✖

Location ✖

Technology ✖



# Culture



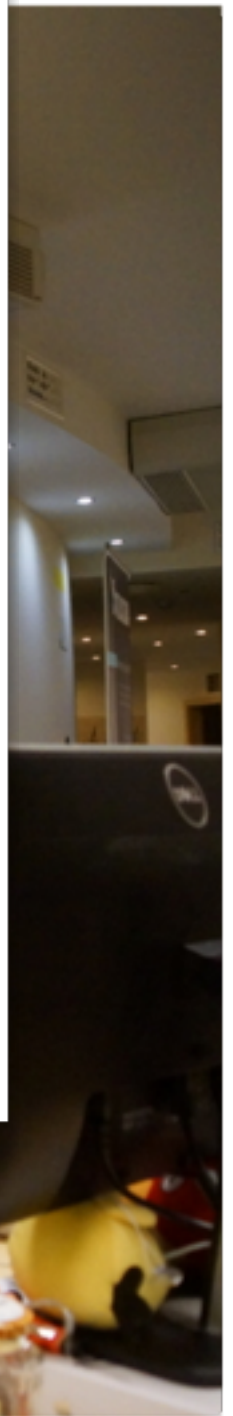
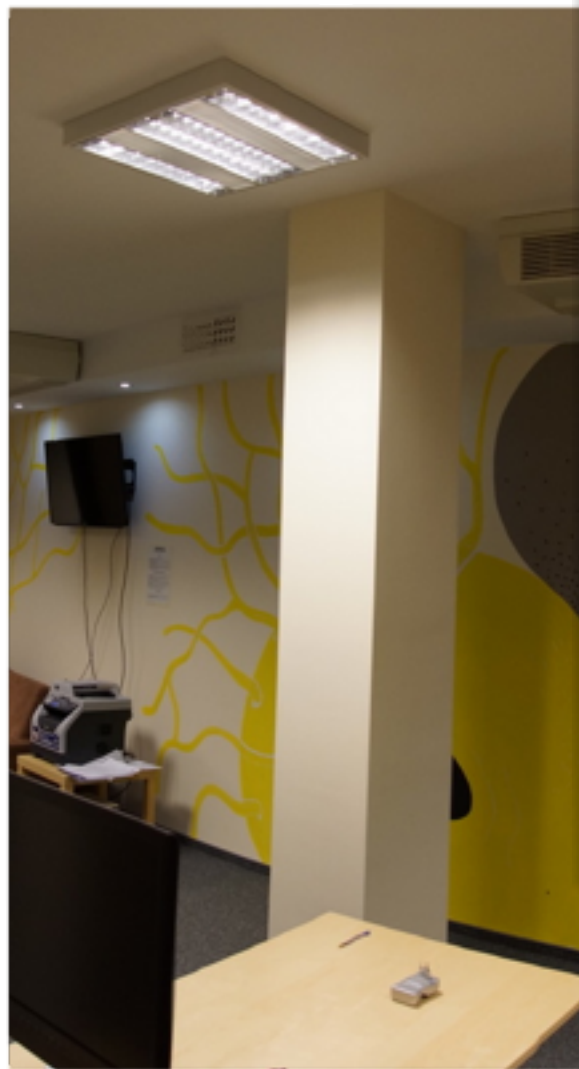
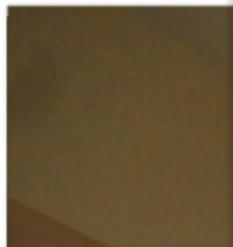
# Culture

- Beliefs
- Values ... in practice
- Practices
- Attitude
- Openness (Open Source, Community, Public Issue/Status Tracking, Forums)
- Executives & Board









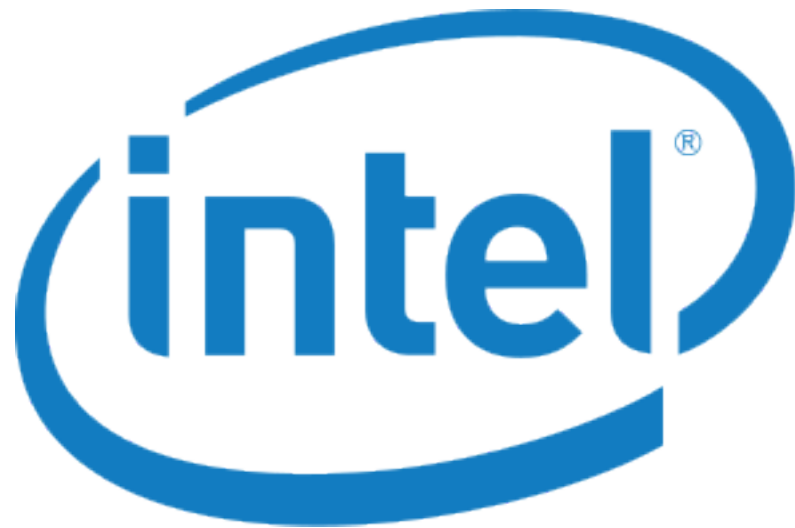
“  
Culture is to recruiting as product to marketing  
”

From HubSpot

# The way people work and live

	THEN	NOW.
FOCUS	Pension	Purpose
NEED	Good Boss	Great Colleagues
HOURS	9-5	Whenever
WORKPLACE	Office	Wherever
TENURE	Whole Career	Whatever

From HubSpot



- Customer Orientation
- Discipline
- Quality
- Risk Taking
- Great Place to Work
- Results Orientation

- Open Company, No Bullshit
- Build with Heart and Balance
- Don't #@!% the Customer
- Play, as a Team
- Be the Change You Seek





## THE HUBSPOT CULTURE CODE.

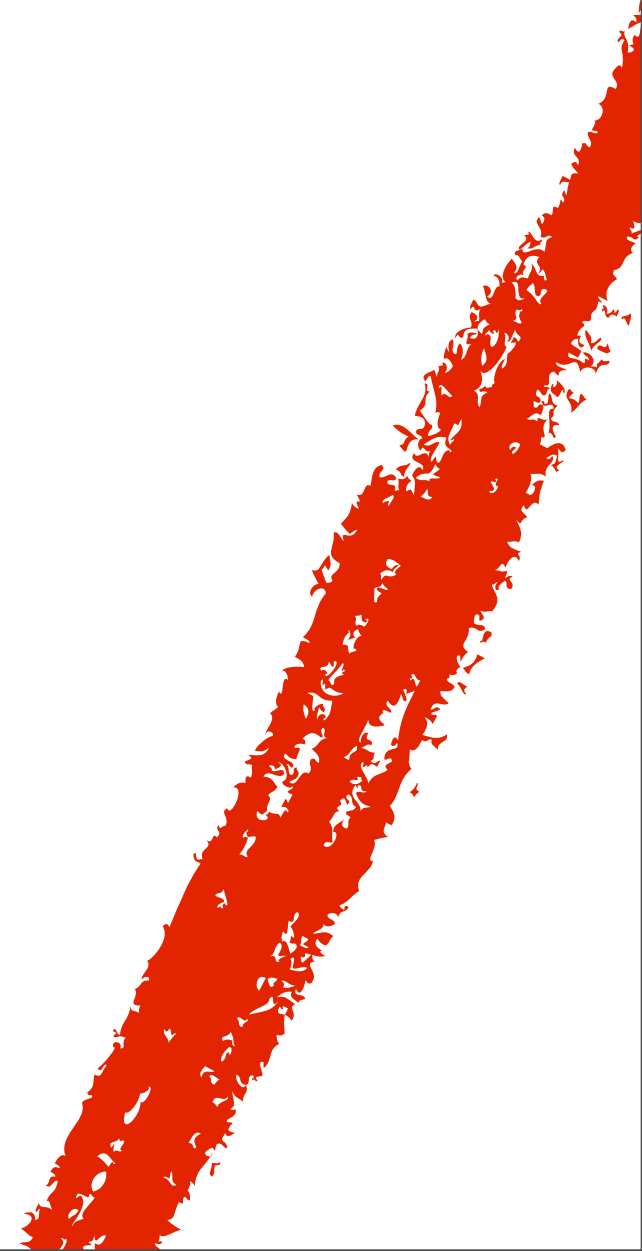
1. We are as maniacal about our **metrics** as our **mission**.
2. We obsess over **customers**, not competitors.
3. We are radically and uncomfortably **transparent**.
4. We give ourselves the **autonomy** to be awesome.
5. We are unreasonably **selective** about our peers.
6. We invest in individual **mastery** and market value.
7. We defy conventional “wisdom” as it’s often unwise.
8. We speak the **truth** and face the facts.
9. We believe in **work+life**, not work vs. life.
10. We are a perpetual **work in progress**.





# SPARTEZ

- Open Company - No Bullshit
- Don't Fuck The Customer
- Be The Change You Seek
- Great Place to Work
- Simplicity FTW



Impact / Purpose



Opportunities  
for personal  
growth

# Job Titles

- Ignore titles - companies imprison you with them and trade them for increased salaries
- Invent your own title - summarize how you would like others to see you
- Pay for your title :)

# Tell me what you read or do ...

Kid

- Tweets?
- Blogs
- Essays / Podcasts
- Whitepapers
- Conferences, brown-bags, meetups
- Books (other than reference manuals)



Adult

# Crayons Skills

Generalist



Java  
Hibernate  
Spring  
C++  
TDD  
Scrum  
BDD  
Javascript  
..



# Generalist

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# Specialist

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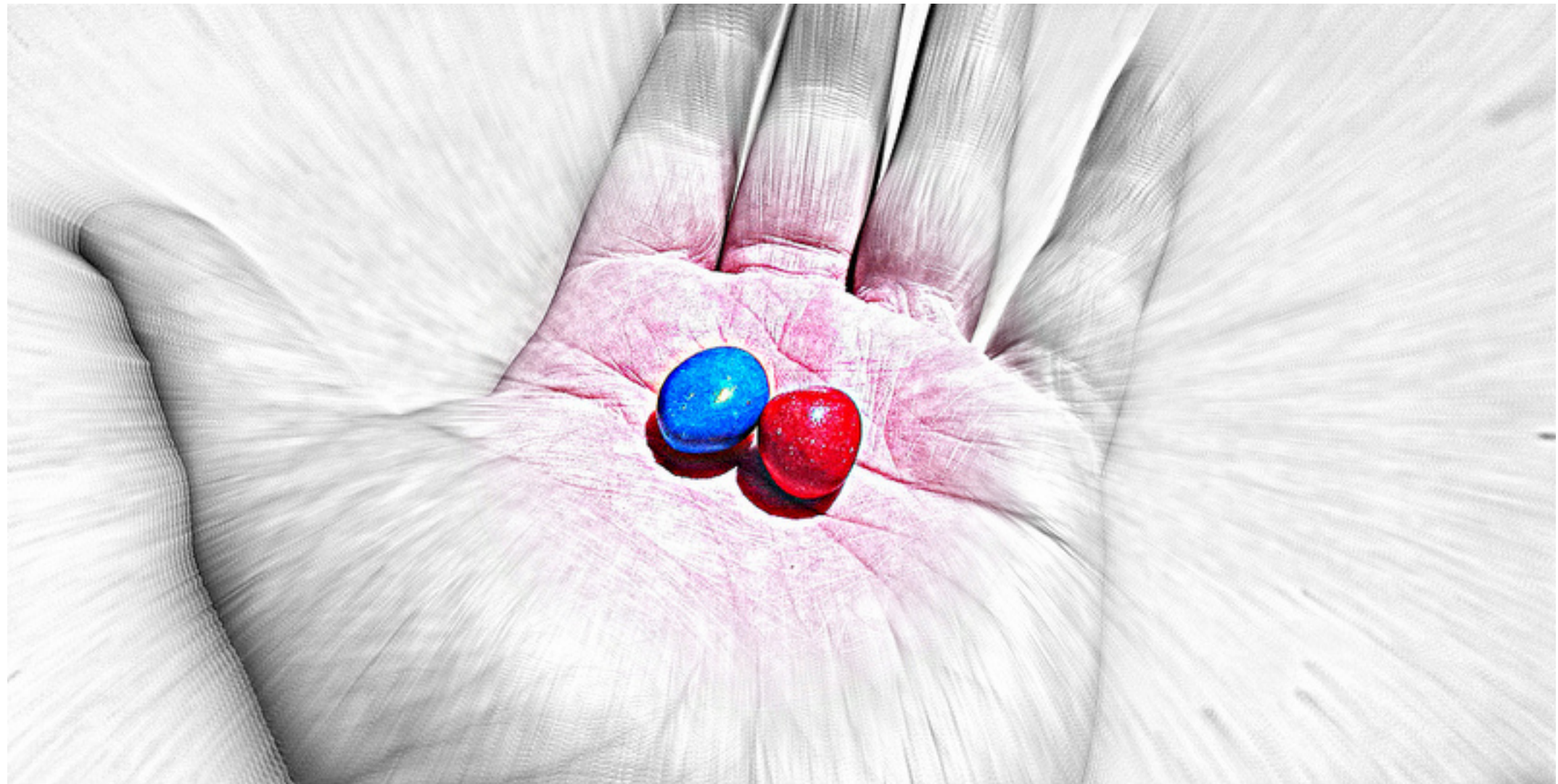


# Generalists vs. Specialists

- Generalists → startup
- Specialists → medium size and bigger companies
- Generalists → higher level managers
- Specialists → subject matter experts

People usually will remember you  
only from **the longest crayon**  
(the pole of your career tent)

# Developer Career vs Managerial Career



Credits: [ptmoney.com](http://ptmoney.com)

# Dev or Manager - Vision

“When your vision of what you want to do is what you can do single-handedly, then you should pursue it. The day your vision, what you think needs to be done, is bigger than what you can do single-handedly, then you have to move toward management.  
And the bigger the vision is, the farther in management you have to go. ”

RICHARD HAMMING: YOU AND YOUR RESEARCH

From: <http://www.paulgraham.com/hamming.html>

# Maker's Schedule vs. Manager's Schedule

From <http://www.paulgraham.com/makersschedule.html>

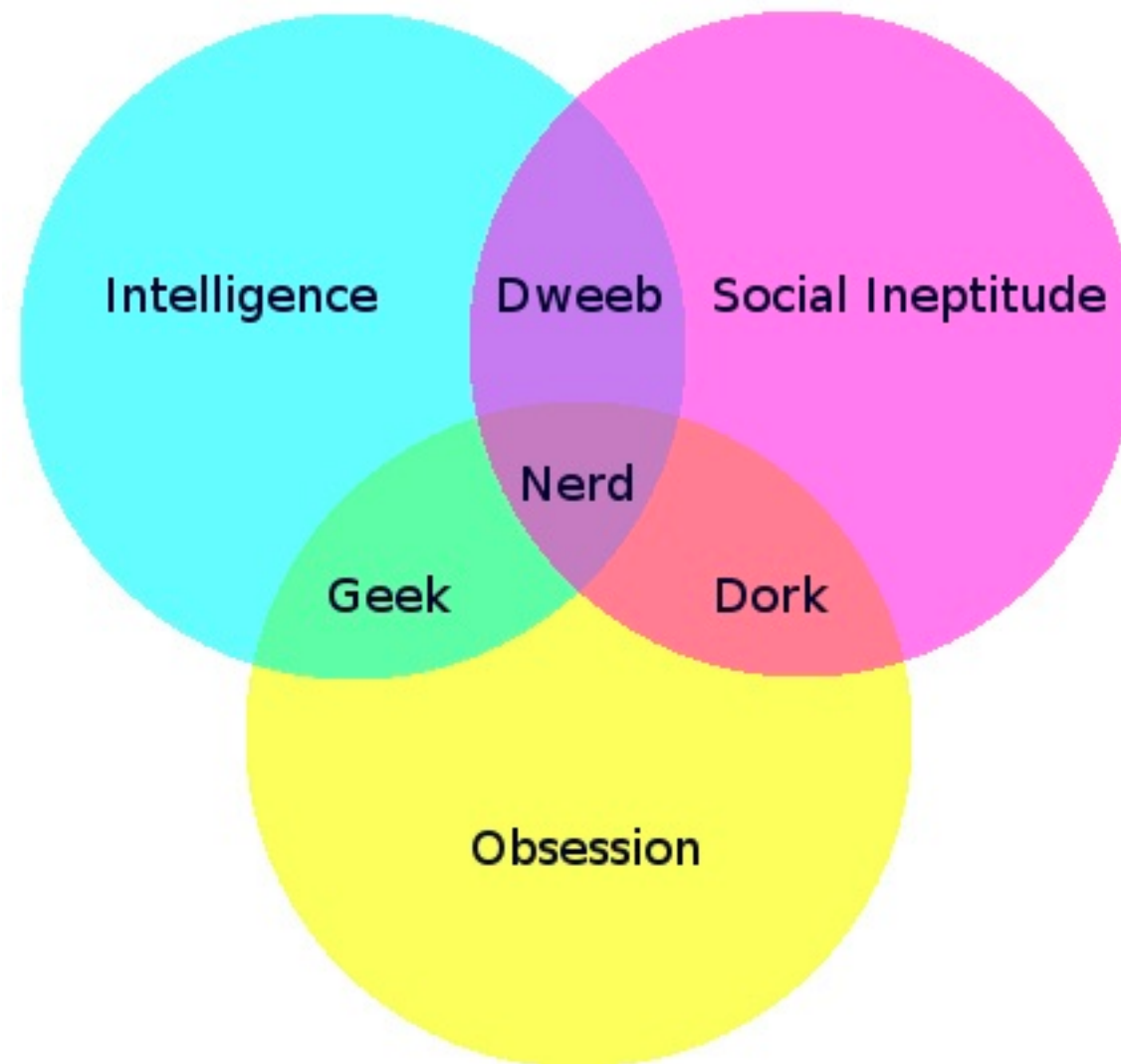
The choice should not  
be driven by money



The company should offer  
devs and managers similar  
growth opportunities

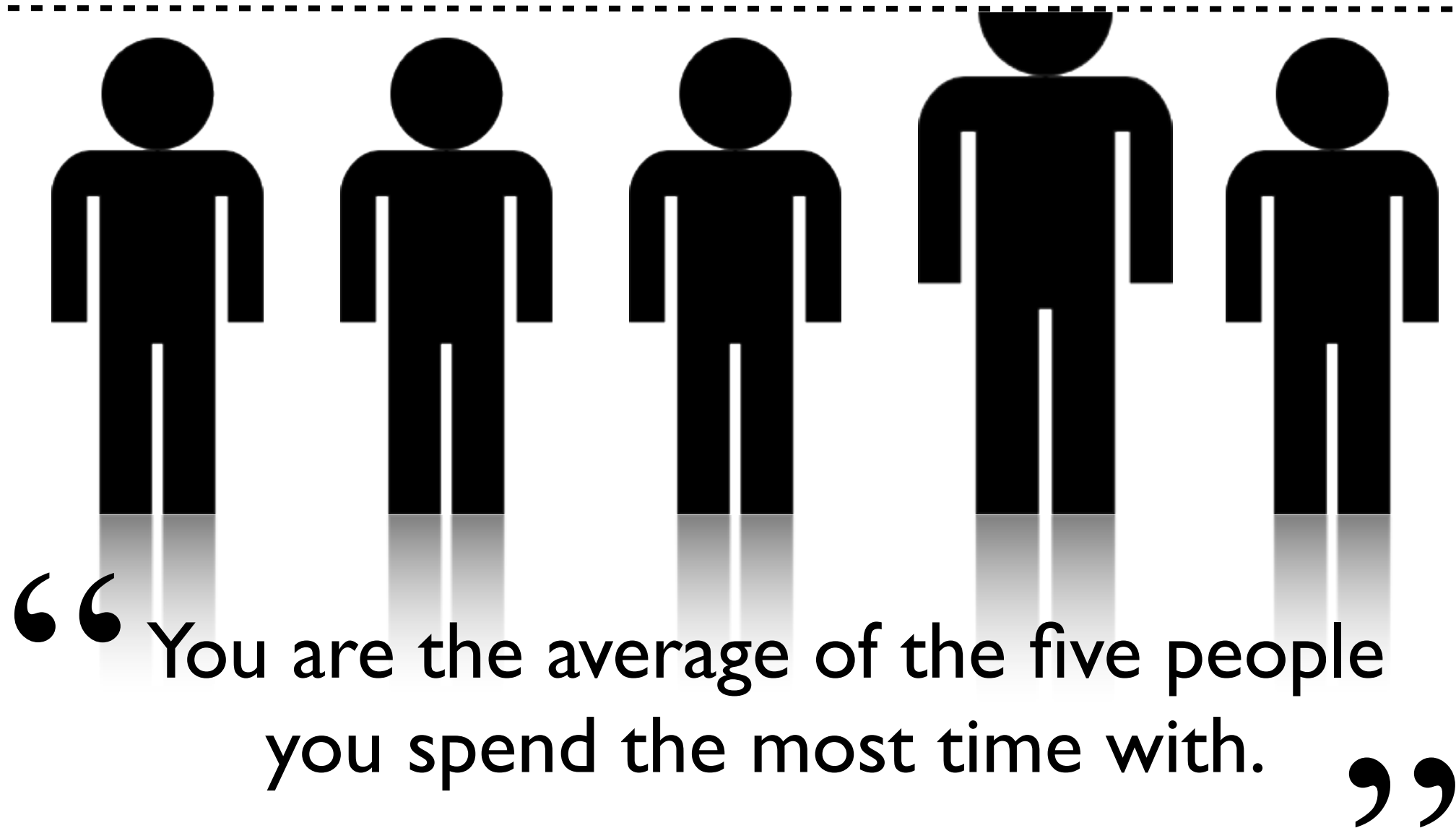
Colleagues

# Nerds vs Geeks

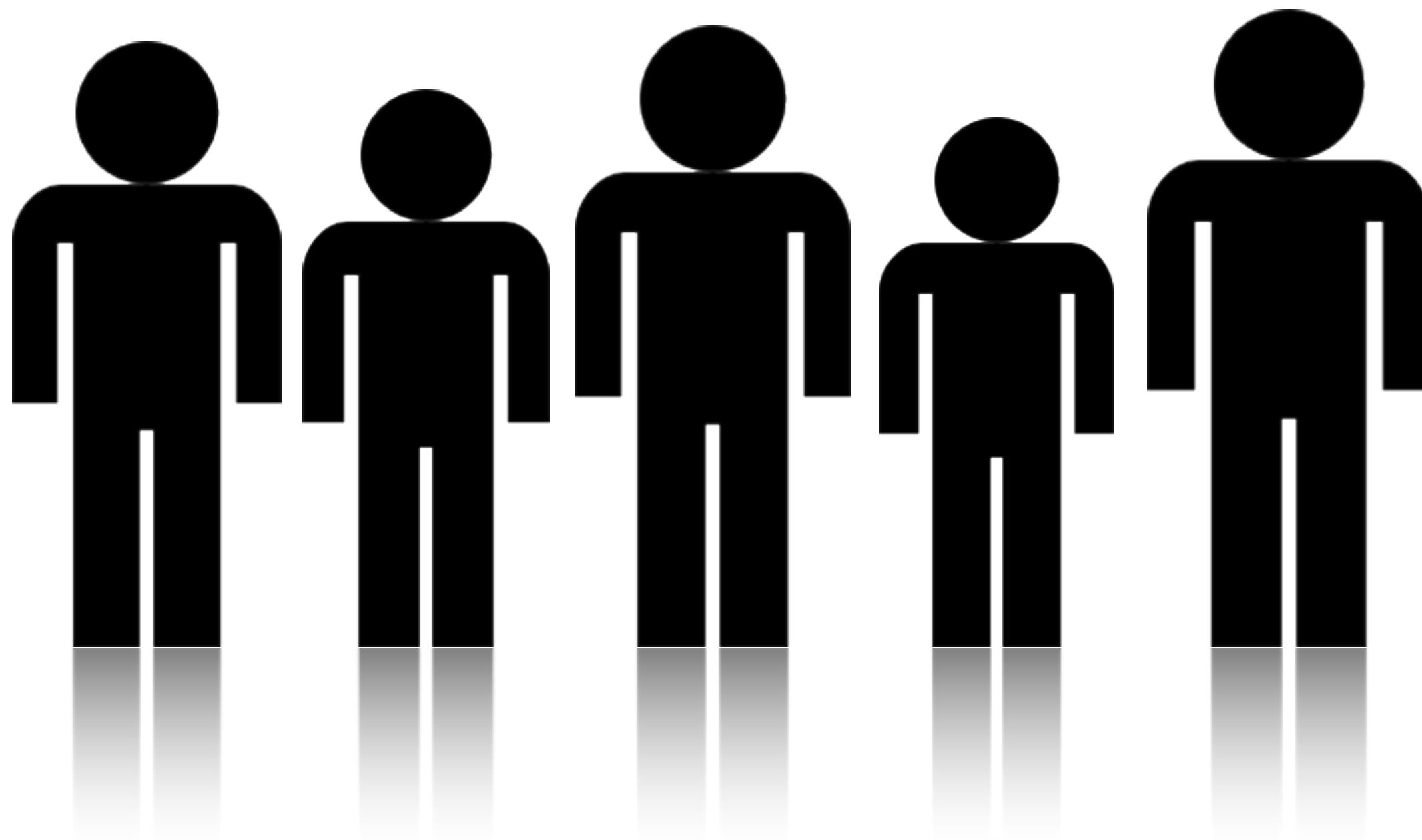




# Colleagues



Jim Rohn



# Senior developers

- what does it tell about a company when a graduate becomes a team architect in a year?
- and gets the most senior position in engineering year later?



# Senior Developer

- super-smart
- productive - delivers!
- analyses potential solutions from various perspectives, identifies the pros/cons and is not afraid of making recommendation
- can break down a mammoth task/project into smaller tasks
- can make accurate estimates for bigger endeavors\*
- can mentor other developers, e.g. via code reviews and pairing
- can make justified recommendations on new technology - frameworks, libraries, languages, etc.
- an architect who actually produces code

<http://katemats.com/paradox-autonomy-recognition/>

<http://www.kitchensoap.com/2012/10/25/on-being-a-senior-engineer/>

# Senior Developer

- Creates trust by being hyper-visible
- Be the engineer that everyone wants to work with

# Senior developers make mistakes

- Nobody is perfect
- Senior developers acknowledge this fact and are prepared and willing to solve various problems then cannot foresee



10000

hours

5.5 years

8 hours a day

# 14.7 years

## 3 hours a day

Meetings

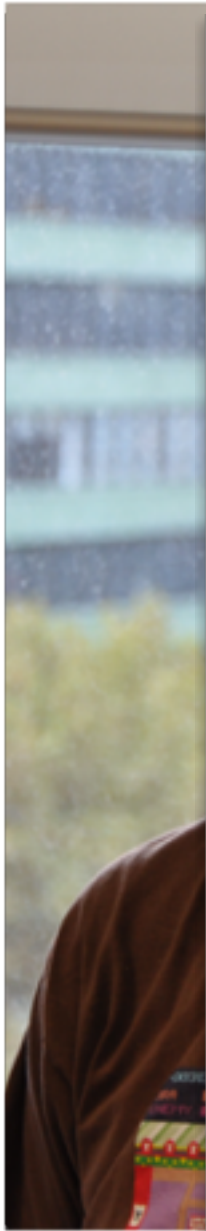
Procrastination

Mails

Processes

Methodologies

# Kids vs. Santas





# Money

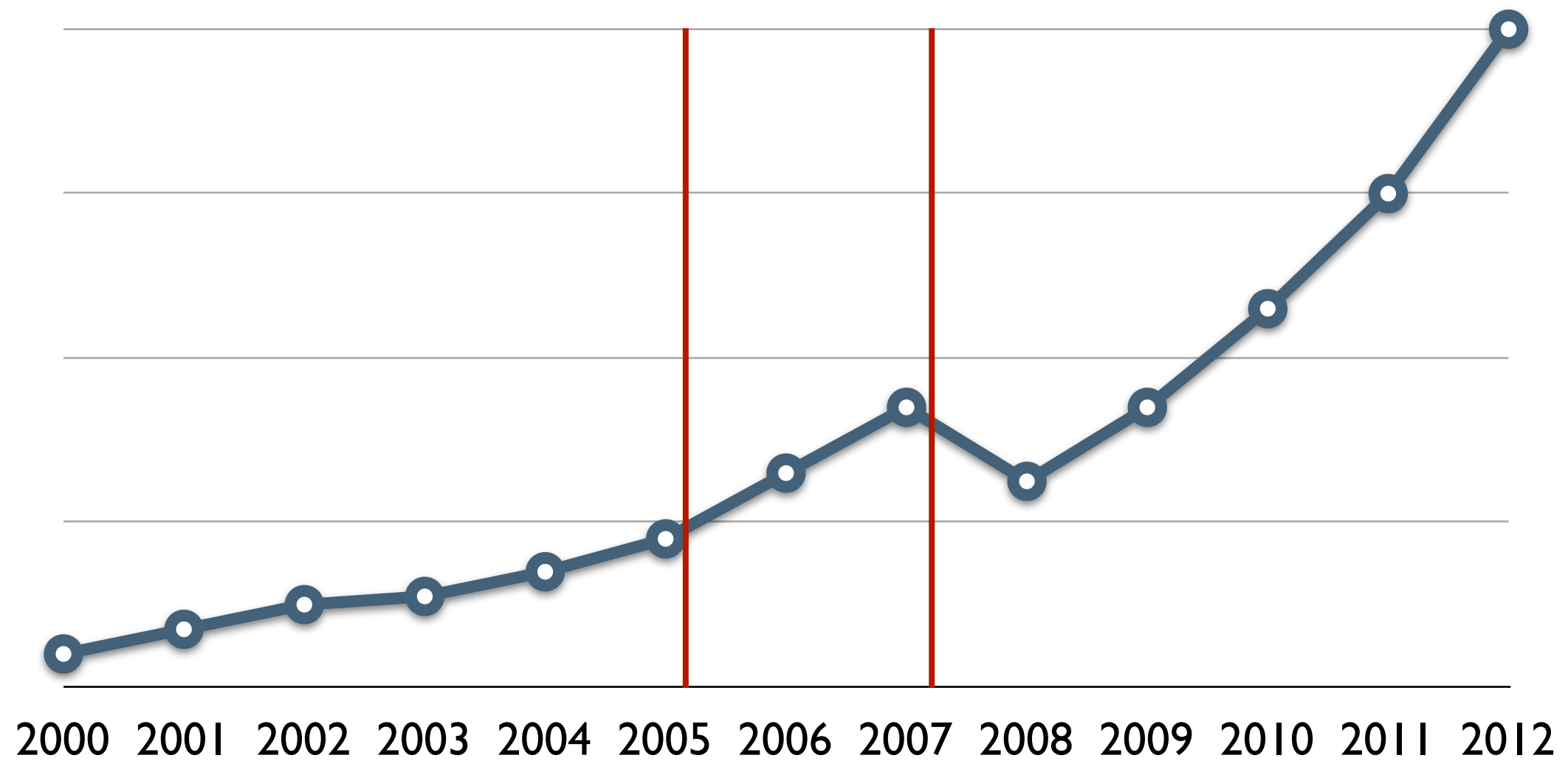


# Pay ranges - job ads

- Sets clear upfront expectations inside and outside
- Avoids dork applicants: *I passed in my life many tests and exams. I don't have to be punished in this way to be motivated and work effectively. How much you pay 1500 PLN gross, or less?*
- Unfortunately publishing exact salaries (even internally) is in Poland forbidden by law.



# Pay Ranges



You can always earn  
more ... elsewhere



# Salary - Prison

Hatred

Sadness

Apathy

Passiveness

Aggression

Doubts

Fear

Mortgage  
Loan

Family

Luxuries

School



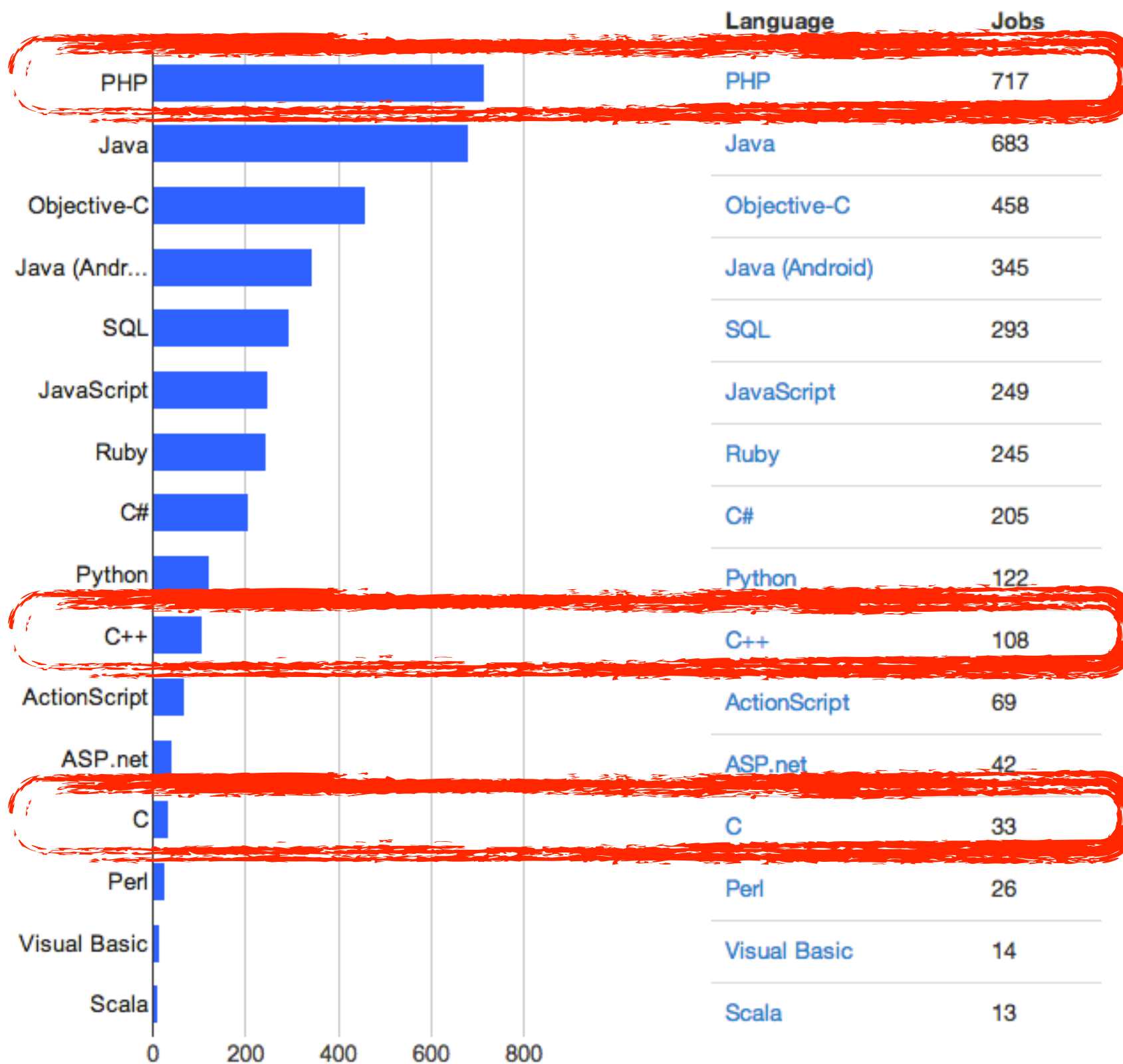
Technology

# Cobol vs Java

- COBOL (COmmon Business-Oriented Language)
  - 1959, objects added in 2002, new standard still in progress
- Java - 1995 (1.0), Java 7 (01.2010 with tons of features → 07.2011 bare, Java 8 (2012 → 2014 (18)), Java 9 (2016 → 2025)
- Do you remember Delphi? or ...ActionScript?
- Some say: native apps for mobiles are dead
- Expect at least 5 - 10 big waves in your career



## Jobs Tractor language trends May 2013

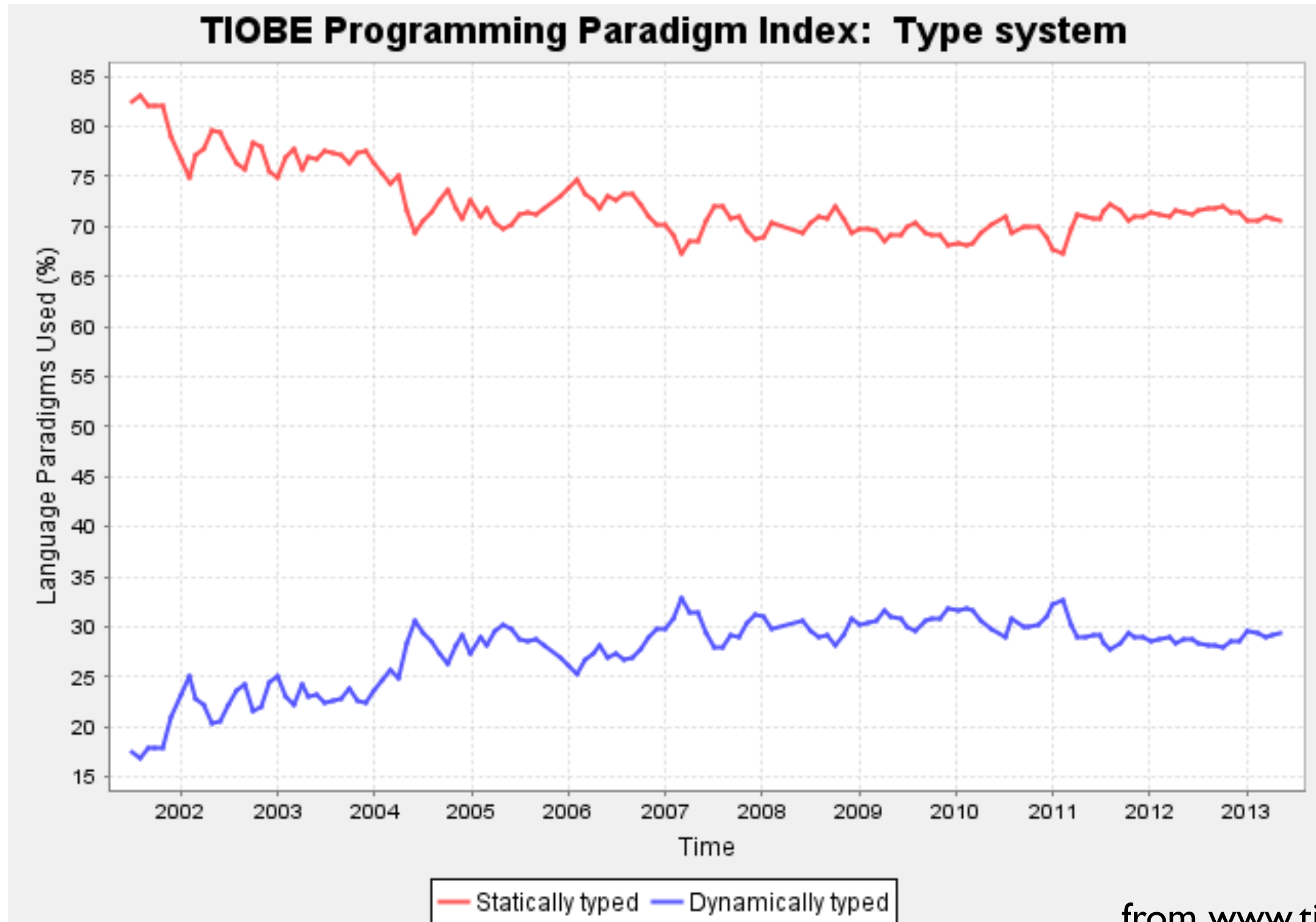




Position May 2013	Position May 2012	Delta in Position	Programming Language	Ratings May 2013	Delta May 2012	Status
1	1	=	C	18.729%	+1.38%	A
2	2	=	Java	16.914%	+0.31%	A
3	4	↑	Objective-C	10.428%	+2.12%	A
4	3	↓	C++	9.198%	-0.63%	A
5	5	=	C#	6.119%	-0.70%	A
6	6	=	PHP	5.784%	+0.07%	A
7	7	=	(Visual) Basic	4.656%	-0.80%	A
8	8	=	Python	4.322%	+0.50%	A
9	9	=	Perl	2.276%	-0.53%	A
10	11	↑	Ruby	1.670%	+0.22%	A
11	10	↓	JavaScript	1.536%	-0.60%	A
12	12	=	Visual Basic .NET	1.131%	-0.14%	A

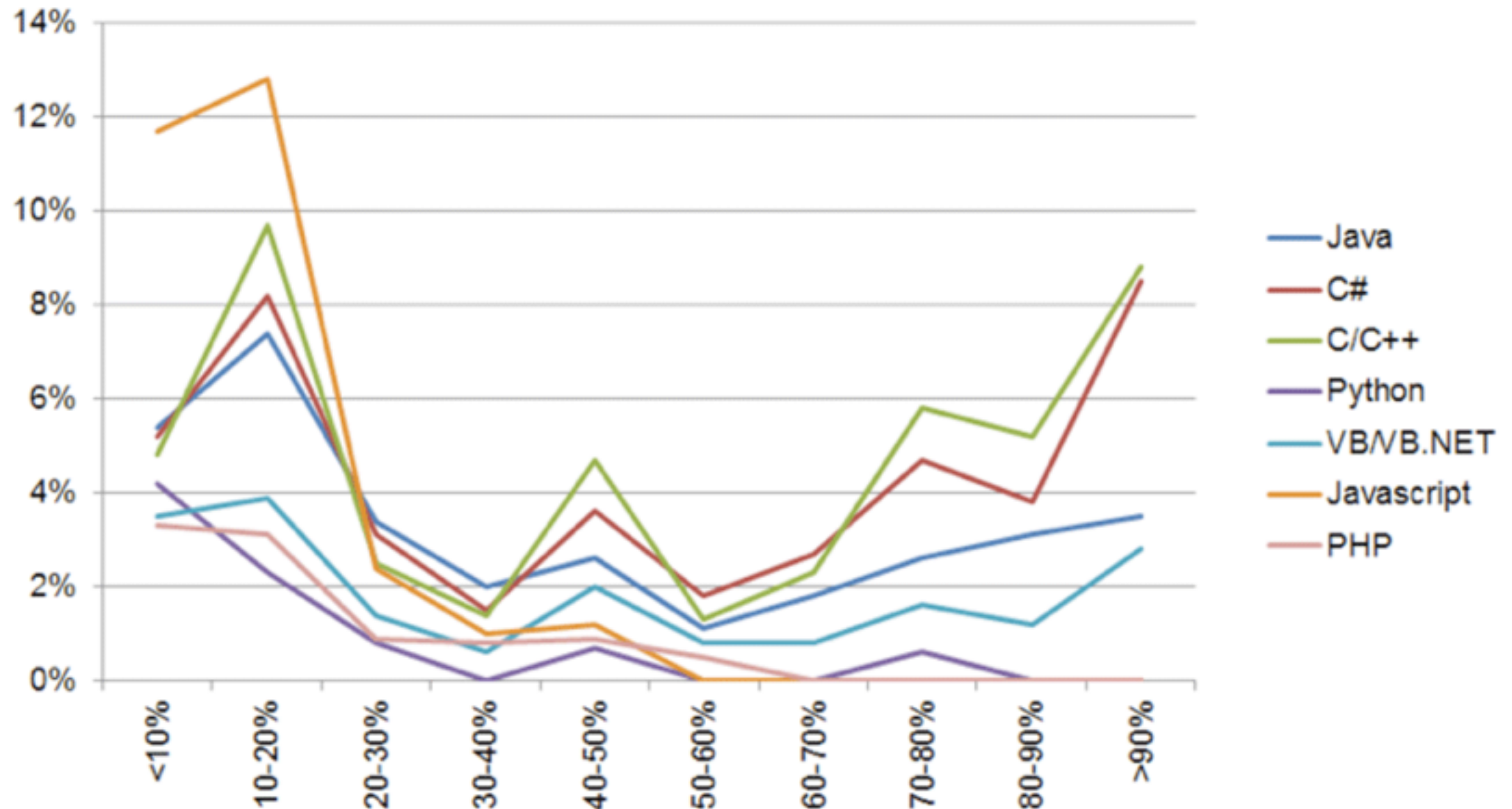
from [www.tiobe.com](http://www.tiobe.com)

# Off-topic: dynamic languages



from [www.tiobe.com](http://www.tiobe.com)

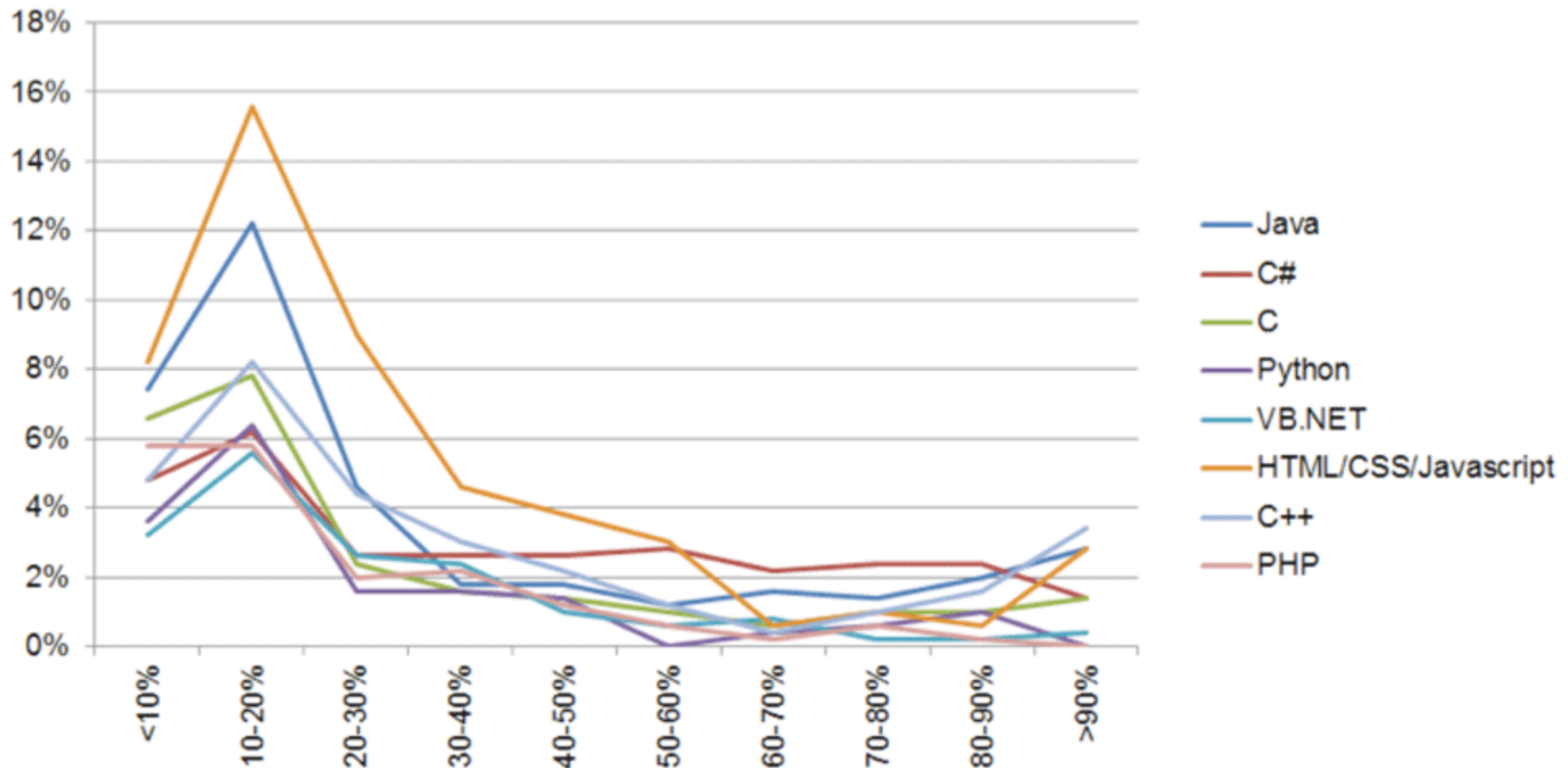
# Polyglots Needed?



Fraction of programmers (y-axis) who spend x amount of time coding in a given language in **2010**.

from [www.drdoobs.com](http://www.drdoobs.com)

# Polyglots Needed!



Fraction of programmers (y-axis) who spend x amount of time coding in a given language in **2012**.

from [www.drdoobbs.com](http://www.drdoobbs.com)



Changing you  
job?

# When to change your job

- You no longer learn/grow or your growth decelerates
- You don't have fun
- One of it should be enough
- Use Career Mirror: a spouse, a partner, best friend, a parent, a sibling ...
- and follow their advice



# Job Interviews

- Your opportunity to see what kind of people work in the company, what is important to them and if you can learn from them
- The best candidates are those from whom interviewers can learn something
- Both sides play this game - it's not a solitaire

# 0%

people regret  
changing their job\*

majority regret it was too late



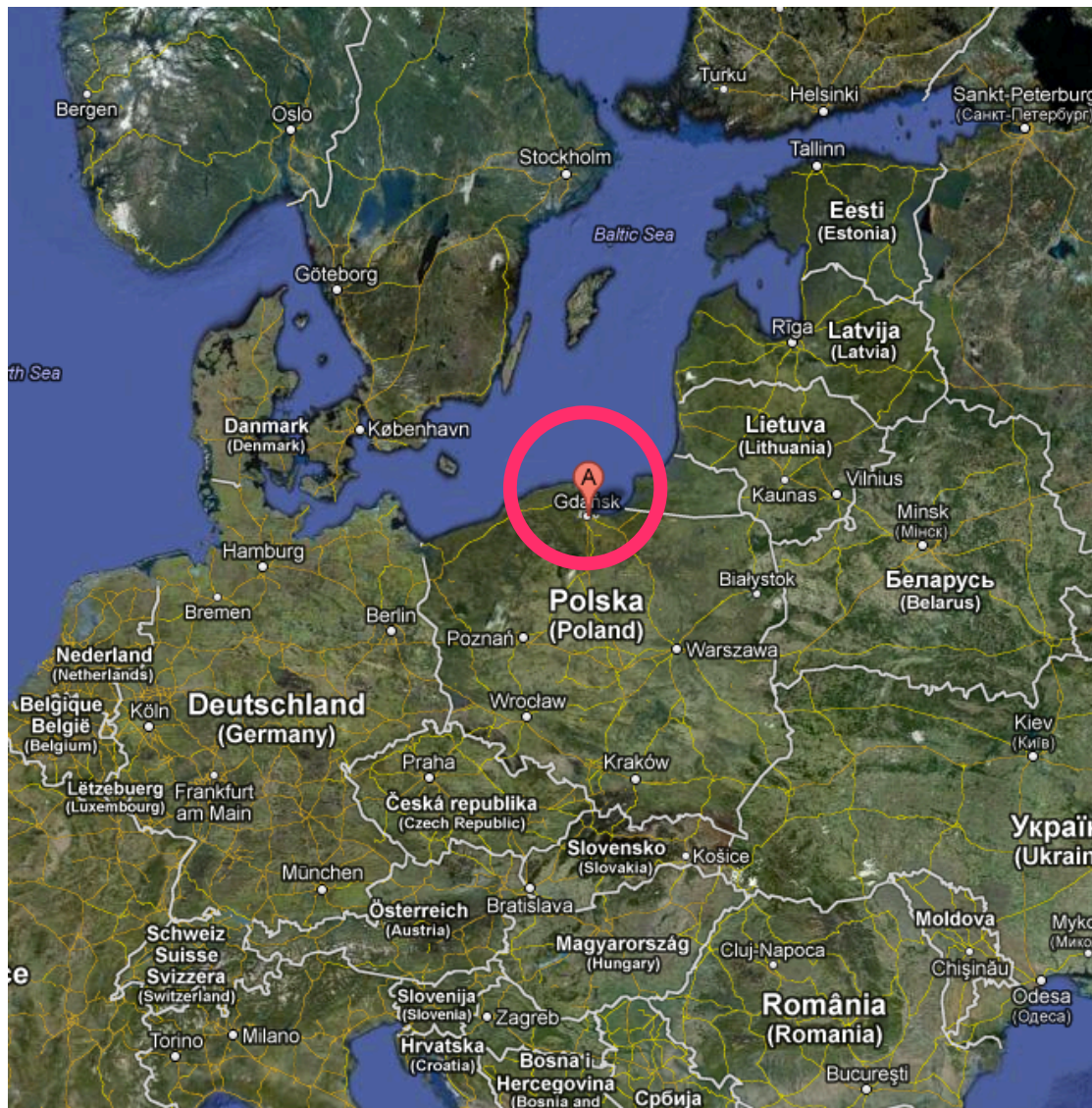
# Ex-employees or Alumni





# Intrigued?

## We are hiring in Gdańsk



- Development Team Lead
- Front-End Developer
- QA Engineer
- UX Designer
- Java Developers
- Product Manager
- Product Marketing Manager

[www.spartez.com](http://www.spartez.com)

# Take-aways

- Take control of your career - don't jump just to the closest bigger floe
- Don't be complacent. Be hungry!
- There are more pay grades above you that you think
- Bet on good colleagues and good culture
- Don't let imprison yourself with the salary
- Change your job if you grow too slowly or the mirror test says so
- Technologies come and go - they are tools not the purpose



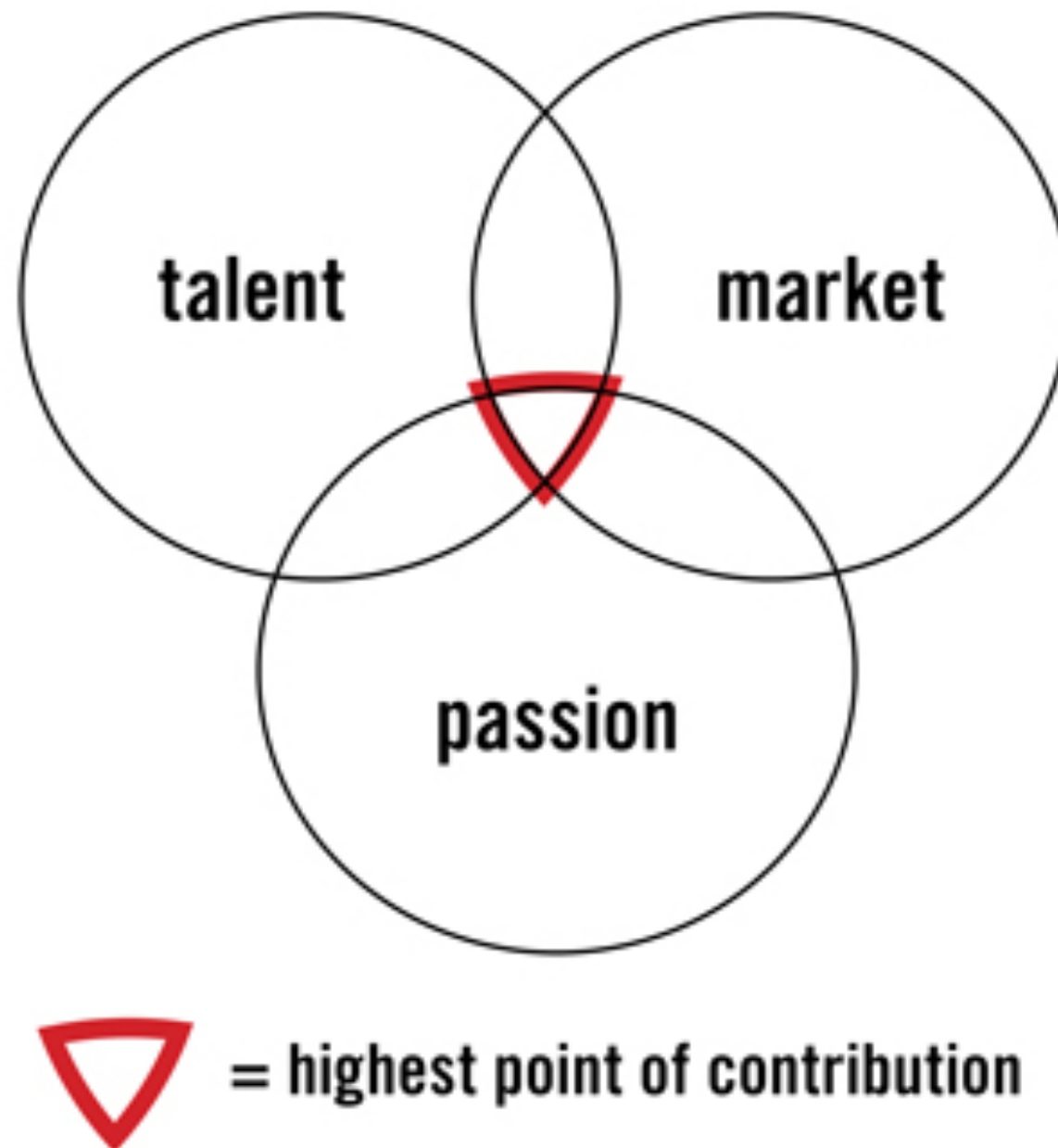
# Take control of your own career



# Don't let accidents drive your life



# Highest Point of Contribution



# Credits

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- Seal on Ice Floe - by Tolka Rover - <http://www.flickr.com/photos/eob/3146276478/> - CC BY-NC-SA 2.0
- Ice Raft - by Tim Ellis - [http://www.flickr.com/photos/tim\\_ellis/26360944/a](http://www.flickr.com/photos/tim_ellis/26360944/a) - CC BY-NC 2.0
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# Questions?

