

Game of Bones

By Vince Gassi

INSTRUMENTATION

Conductor
1st E \flat Alto Saxophone
2nd E \flat Alto Saxophone
1st B \flat Tenor Saxophone
2nd B \flat Tenor Saxophone (Optional)
E \flat Baritone Saxophone (Optional)
1st B \flat Trumpet
2nd B \flat Trumpet
3rd B \flat Trumpet (Optional)
1st Trombone
2nd Trombone (Optional)
3rd Trombone (Optional)
Guitar Chords
Guitar (Optional)
Piano
Bass
Drums

Optional/Alternate Parts

C Flute
B \flat Clarinet
Vibraphone
Tuba (Doubles Bass)
Horn in F (Doubles 1st Trombone)
Baritone Horn T.C./B \flat Tenor Saxophone (Doubles 1st Trombone)

**FIRST
YEAR
CHARTS**
FOR JAZZ ENSEMBLE

NOTES TO THE CONDUCTOR

Your trombone section will surely dig this chart, which was written specifically to feature them. They'll be stylin' on a driving head in $\frac{3}{4}$, a bridge with a swing feel, an ensemble section, and a trombone section soli. They might even let the tenor sax have a solo at m. 57.

After learning the notes and rhythms of the piece, you can help your ensemble develop a cohesive sound by paying attention to articulation markings. The band needs to agree on note lengths, among other things, so note releases are very important.

Your bass player is especially critical in helping to create and hold down the $\frac{3}{4}$ groove in this chart. The drum part is fairly straight-ahead, but your drummer will play an important role as well. In addition to keeping time, there are places where he or she will add subtle fills at the end of sections (m. 8 and m. 32) or reinforce the brass and sax figures (m. 23 and m. 47).

The ensemble figures at mm. 103–104 will need to be supported. Note the fills behind both the tenor sax solo in m. 66, m. 68, m. 70, and m. 72, and the trombone section soli in m. 98, m. 100, and m. 102.

Finally, note the change to a "straight-ahead swing" feel at m. 41 and again at m. 121. Don't miss the change back to a driving $\frac{3}{4}$ at m. 49 and m. 129.

Thank you for programming this chart. I hope your band has a lot of fun with it.

—Vince Gassi



**Vince
Gassi**

Vince Gassi received his Bachelor of Music Education degree from the University of Western Ontario in London, Canada and attended the Dick Grove School of Music specializing in composition and arranging. Mr. Gassi has written for concert band, jazz ensemble, orchestra, woodwind and brass ensembles, and choral groups. Currently, Mr. Gassi teaches instrumental music, MIDI technology, composition, and musical theatre at Mary Ward Catholic Secondary School in Toronto, Canada.

CONDUCTOR
46150S

GAME OF BONES

By Vince Gassi

Driving! ♩ = 160

C FLUTE (OPTIONAL)

B♭ CLARINET (OPTIONAL)

1ST E♭ ALTO SAXOPHONE

2ND E♭ ALTO SAXOPHONE

1ST B♭ TENOR SAXOPHONE

2ND B♭ TENOR SAXOPHONE (OPTIONAL)

E♭ BARITONE SAXOPHONE (OPTIONAL)

1ST B♭ TRUMPET

2ND B♭ TRUMPET

3RD B♭ TRUMPET (OPTIONAL)

1ST TROMBONE

2ND TROMBONE (OPTIONAL)

3RD TROMBONE (OPTIONAL)

GUITAR (OPTIONAL)

PIANO

BASS

DRUMS

CHORD CHANGES SHOWN IN PART.



Musical score for CONDUCTOR 9, featuring parts for FLUTE, CLAR., ALTO 1, ALTO 2, TENOR 1, TENOR 2, BARI., TPT. 1, TPT. 2, TPT. 3, TBN. 1, TBN. 2, TBN. 3, GTR., PNO., BASS, and DRUMS. The score includes various musical notations such as notes, rests, and dynamic markings like *mf* and *mfz*. A large red watermark reading "Preview Only" is overlaid diagonally across the page. The page number 9 is visible at the bottom left, and the measure numbers 9 through 16 are listed at the bottom.

Musical score for various instruments including Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Saxophone, Trumpet 1, 2, 3, Trombone 1, 2, 3, Guitar, Piano, Bass, and Drums. The score spans measures 17 to 24.

Musical score for various instruments including Flute, Clarinet, Alto 1 & 2, Tenor 1 & 2, Baritone, Trumpet 1, 2, & 3 (labeled UNISON SOLI), Trombone 1, 2, & 3, Guitar, Piano, Bass, and Drums. The score spans measures 25 to 32.



Musical score for various instruments including Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Saxophone, Trumpet 1, 2, 3, Trombone 1, 2, 3, Guitar, Piano, Bass, and Drums. The score includes musical notation, dynamics, and a large red watermark reading "Preview Only - Legal Use Requires Purchase".

Musical score for various instruments including Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Baritone, Trumpet 1, 2, 3, Trombone 1, 2, 3, Guitar, Piano, Bass, and Drums. The score includes dynamic markings such as *mf* and *p*, and contains a large red watermark reading "Preview Only - Legal Use Requires Purchase".

Musical score for Game of Bones, page 7. The score includes parts for Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Saxophone, Trumpet 1, Trumpet 2, Trumpet 3, Trombone 1, Trombone 2, Trombone 3, Guitar, Piano, Bass, and Drums. The score is marked with a large red watermark: "Preview Only - Legal use Requires Purchase".

The score is divided into measures 49 through 56. The key signature is B-flat major (two flats). The time signature is 4/4. The music features a variety of instruments and parts, including woodwinds, brass, strings, and percussion.

Musical score for Game of Bones, page 8. The score includes parts for Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Baritone, Trumpet 1, 2, 3, Trombone 1, 2, 3, Guitar, Piano, Bass, and Drums. The score is marked with a large red watermark: "Preview Only Requires Purchase".

Key musical elements include:

- Tenor 1:** Features a solo line with lyrics "Dhi" and "Ehi" across measures 57-64.
- Piano:** Accompanying the vocal line with chords and arpeggios, including markings like "Dhi", "Dhi/C", and "Dhi/B".
- Drums:** Provides a rhythmic foundation with a pattern of eighth and sixteenth notes.

The score is divided into measures 57 through 64, with a double bar line at the end of measure 64.

Musical score for Game of Bones, page 9. The score includes parts for Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Baritone, Trumpet 1, 2, 3, Trombone 1, 2, 3, Guitar, Piano, Bass, and Drums. The score is marked with a large red watermark: "Preview Only - Legal Use Requires Purchase".

Chord markings for Tenor 1 and Piano:

- Tenor 1: Dmi, Bbm7, Am7, Gm7, END SOLA
- Piano: Cmi, Abm7/C, Gm7, Fm7

Measure numbers are indicated at the bottom of the page: 65, 66, 67, 68, 69, 70, 71, 72.

Musical score for Game of Bones, page 10. The score includes parts for Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Saxophone, Trumpet 1, Trumpet 2, Trumpet 3, Trombone 1, Trombone 2, Trombone 3, Guitar, Piano, Bass, and Drums. The score is marked with a large red watermark: "Preview Only. Legal Use Requires Purchase".

Musical score for various instruments including Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Saxophone, Trumpet 1, 2, 3, Trombone 1, 2, 3, Guitar, Piano, Bass, and Drums. The score is written on multiple staves with musical notation.



Musical score for CONDUCTOR 97, featuring parts for FLUTE, CLAR., ALTO 1, ALTO 2, TENOR 1, TENOR 2, BARI., TRP. 1, TRP. 2, TRP. 3, TBN. 1, TBN. 2, TBN. 3, GTR., PNO., BASS, and DRUMS. The score spans measures 97 to 104. A large red watermark reading "Preview Only" and "Legal Use Requires Purchase" is overlaid diagonally across the page. The piano part includes chord markings such as Dmi, Bbm7, and Am7.

97

98

99

100

101

102

103

104

Musical score for Game of Bones, page 14. The score includes parts for Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Baritone, Trumpet 1, Trumpet 2, Trumpet 3, Trombone 1, Trombone 2, Trombone 3, Guitar, Piano, Bass, and Drums. The score is marked with a large red watermark: "Preview Only - Legal Use Requires Purchase".

Chord markings for Piano and Guitar:

- me
- Dmi9
- Dmi7
- C/O
- Bbm7(#11)/c
- Ami7
- Cadd2

Measure numbers: 105, 106, 107, 108, 109, 110, 111, 112, 113, 114.

Musical score for CONDUCTOR, featuring parts for FLUTE, CLAR., ALTO 1, ALTO 2, TENOR 1, TENOR 2, BARI., TPT. 1, TPT. 2, TPT. 3, TBN. 1, TBN. 2, TBN. 3, GTR., PNO., BASS, and DRUMS. The score includes various musical notations such as notes, rests, and dynamic markings like *mf*.



Musical score for CONDUCTOR, featuring parts for FLUTE, CLAR., ALTO 1, ALTO 2, TENOR 1, TENOR 2, BARI., TRP. 1, TRP. 2, TRP. 3, TBN. 1, TBN. 2, TBN. 3, GTR., PNO., BASS, and DRUMS. The score includes various musical notations such as notes, rests, and dynamic markings.

129

124 125 126 127 128 129 130 131 132



Musical score for Game of Thrones, page 17. The score includes parts for Flute, Clarinet, Alto 1, Alto 2, Tenor 1, Tenor 2, Baritone, Trumpet 1, 2, 3, Trombone 1, 2, 3, Guitar, Piano, Bass, and Drums. A large red watermark 'Preview Only' is overlaid diagonally across the page.

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